



Community Umpire - Practical Competency Checklist

A submission has been collected for Community Umpire Checklist

1. (Required) Assessment Date

___ / ___ / ___

2. (Required) Purpose of Assessment (Tick all that apply)

New Accreditation

Renewal

3. (Required) Candidate Name

4. (Required) DOB

___ / ___ / ___

5. (Required) Email

6. (Required) Club/Association

7. (Required) Assessor Name

Pre Match

8. (Required) Exhibits behaviour which is consistent with the officials code of behaviour (Tick all that apply)

Competent

Not Yet Competent

9. (Required) Understands roles and responsibilities involved in umpiring a match (Tick all that apply)

Competent

Not Yet Competent

During Match

Advantage

10. (Required) Applies concept of advantage and flow (Tick all that apply)

Competent

Not Yet Competent

Game/Player Management

11. (Required) Exhibit signals with appropriate timing and application (Tick all that apply)

Competent

Not Yet Competent

Teamwork

12. (Required) Exhibit correct positioning in relation to play and/or co-umpire (Tick all that apply)

Competent

Not Yet Competent

Danger

13. (Required) Recognises dangerous play (Tick all that apply)

Competent

Not Yet Competent

Possession/Tackling

14. (Required) Understands and applies the Obstruction rule appropriately (Tick all that apply)

Competent

Not Yet Competent

15. (Required) Demonstrates the ability to recognise infringements within tackling situations (Tick all that apply)

Competent

Not Yet Competent

Free Hits

16. (Required) Manages free hits situations appropriately (Tick all that apply)

Competent

Not Yet Competent

Presentation

17. (Required) Is appropriately dressed to complete the role of umpire for each match (Tick all that apply)

Competent

Not Yet Competent

18. (Required) Has all appropriate and necessary equipment for the role of umpire (Tick all that apply)

Competent

Not Yet Competent

Post Match

19. (Required) Ability to use feedback constructively to improve performance (Tick all that apply)

Competent

Not Yet Competent

20. Optional Feedback